

TOWN OF EAST WINDSOR PLANNING & ZONING COMMISSION

11 Rye Street, Broad Brook, CT 06016 860.623.6030 Commission
Mike Kowalski-Chair
Jim Thurz- Vice Chair
Anne Gobin
David Leason
Stacey Svoboda McKenna

Alternates
Frank Gowdy
Vacancy
Vacancy

REVISED

MEETING AGENDA

TUESDAY, April 9, 2024 – 6:30 P.M.

Meeting #1871

This will be a (hybrid in-person) meeting. If you have any concerns about your ability to attend, please contact Town Hall at 860-623-6030

To access meeting materials, click here:

I. TIME AND PHYSICAL PLACE OF MEETING

Town Hall 11 Rye St, Broad Brook CT 06016

To access this meeting virtually:

Join Zoom Meeting

https://us06web.zoom.us/j/7148971799

Meeting ID: 714 897 1799

Dial by your location

+1 646 558 8656 US (New York)

+1 301 715 8592 US (Washington DC)

Find your local number: https://us06web.zoom.us/u/keoJbiQE6k

- II. <u>ESTABLISH QUORUM</u>
- III. ADDED AGENDA ITEMS
- IV. **LEGAL NOTICES:**
- V. <u>PUBLIC PARTICIPATION</u> (For Items Not Listed on the Agenda)
- VI. APPROVAL OF MINUTES
 - A. March 26, 2024-Regular Meeting of PZC
- VI. RECEIPT OF APPLICATIONS:
 - A. PZ 2024-06 Zone Change- East Windsor Housing Authority, Reservoir Ave.; Map 078, Block 56, Lots 032 and 038

VIII. PERFORMANCE BONDS – ACTIONS; PERMIT EXTENSIONS; ROAD ACCEPTANCE None

IX. CONTINUED PUBLIC HEARINGS

A. PZ-2024-01 Town of East Windsor-Zoning Map Amendment to include new Warehouse Point Design District. (Continued from 2/27/24, 3/12/24, & 3/26/24)

X. <u>NEW PUBLIC HEARINGS</u>

None

XI. OLD BUSINESS

None

XII. <u>NEW BUSINESS</u>

None

XIII. OTHER BUSINESS

Discussion regarding potential regulation revisions:

- 1. regulation of filling and grading
- 2. planned commercial development
- 3. limited infill development
- 4. POCD survey update

XIV. CORRESPONDENCE

XV. BUSINESS MEETING

XVI. EXECUTIVE SESSION

None

XVII. ADJOURNMENT

The East Windsor Plan of Conservation Community Survey is Open! Please Participate.

Scan the QR Code or Link to the survey here: https://www.surveymonkey.com/r/EWPOCD

